VARIANCE APPLICATION PALMYRA TOWNSHIP - WAYNE COUNTY, PENNSYLVANIA

DATE: / / 20 PROJECT NAM	E:		
I [We] hereby represent that the information provided I true and correct and request that a Variance be issued in Township Zoning Ordinance as amended and any condand agreed to by me [us].	n reliance there	on. I [We] aş	gree to comply with the Palmyra
APPLICANT INFORMATION			
NAME:	SIGNATURI	E:	
ADDRESS:			PHONE:
CITY:	STATE:	ZIP:	PHONE:
INTEREST IN PROPERTY: Owner Tenant Tenant	Agreement of	Sale C	Other
PROPERTY OWNER INFORMATION (IF DIFFEREN	T THAN APPL	ICANT)	
NAME:	SIGNATUR	E:	
ADDRESS:			PHONE:
CITY:	STATE:	ZIP	PHONE:
LOCATION : (ROUTE NUMBER, ROAD NAME, VILLAGE, ETC.)			LOT SIZE : (ACRES OR SQUARE FEET)
(ROUTE NUMBER, ROAD NAME, VILLAGE, ETC.) ZONING DISTRICT (check one)	-1: General Comm	ercial C-2	

VARIANCE APPLICATION PAGE 1 of 2

VARIANCE APPLICATION PAGE 2 of 2			
PROJECT NAME :			
which addresses the findings requirements for variances in	quested and the applicable Zoning Ordinance sections and a Section 125-60 of the Zoning Ordinance. The applicant o prove the case for the variance before the Zoning Hearing		
SITE PLAN Attach a site plan drawn to scale showing property lines, exisewage disposal, and any additional information required to just the state of	sting/proposed buildings parking, access drives, water supply, ustify the variance request.		
CERTIFICATION OF OWNERSHIP AND ACKNOW Commonwealth of Pennsylvania, County of WAYNE	VLEDGMENT OF APPLICATION		
On this, theday of, 20, befor	e me, the undersigned officer, personally appeared		
	, who being duly sworn according to law, deposes and		
says that	is (are) the owner(s) of the property described		
in this application and that the application was made with the	full knowledge and/or direction of the said owner(s) and the said		
Property Owner My Commission Engineer (20)	Property Owner		
My Commission Expires: / / 20	Notary Public or Officer		
TOWNSHIP USE ONLY			
FEE \$ CHECK NAME:	CHECK NO.:		
DATE APPLICATION RECEIVED AND FEE PAID: RECEIVED BY:	/ / 20		